

Source Control: Fundamentals and Git

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Outline

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Introduction to Source Control

- Source control (also known as version control)
 - developed to allow multiple versions of a project to exist.
 - Separates the working version from developing versions.
 - Allows groups of people to work on a single project.
- Steps
 - Make a local copy of files.
 - Change them and confirm your changes.
 - Write your new changes to the main project.

Source Control Software

- CVS
- SVN
- Git
- Hg
- Bazaar

Source Control Philosophies?

- Two major philosophies
 - Centralized Version Control
 - There is one master version of the project which everyone checks into
 - Each person checks out a view of the project.
 - Decentralized Version Control
 - There may be many master versions of a project.
 - A single project may diverge in many different directions.
 - Each person creates a clone of the project.

Create a Project in Git

- Download the packages for Git
 - Sudo apt-get install git-core gitosis gitk
 - Git-core //git itself
 - Gitosis //for hosting git repositories
 - Gitk //graphical visualization of git repository
 - Create a project folder and initialize Git
 - Mkdir myproject
 - Cd myproject
 - Git init

List of Commands

- Help Commands
 - Git version
 - Git help <command>
- Other commands
 - `git init`; `git add`; `git status`; `git log`; `git commit -m`; `git diff`; `git show`; `git branch`; `git checkout <branch>`; `git mergetool`; `git config user.name "My Name"`; `git merge`

Adding Changes to the Stage

- In Git, the stage is a buffer between the changes you make in your directory and what has been committed to your project.
- If you have an existing Project:
 - `cp /path/to/my/project .`
 - `git add -A`
- If you are starting from scratch:
 - `echo "// This is a c comment" > program.c`
 - `git add program.c`

Committing Changes to the Project

- Changes do not automatically get officially added to your project when you edit, create, or delete files. This helps protect the integrity of your current project.
- To commit changes:
 - `git commit -m "Describe what I committed"`
- To remove a file:
 - `git rm <file>`

Tracking Your Changes

- Some tracking commands will help you to remember what you were working on and what exactly you have changed about the project.
- Find out what has yet to be added to the stage:
 - `git diff`
- Find out what will be committed from the stage:
 - `git diff --cached`
- Find out both (above)
 - `git status`

Tracking Your Changes

- Some tracking commands will allow you to see the entire history of changes made to the project.
- List the commits that have been made:
 - `git log`
- List commits and see differences between commits
 - `git log -p`

Branching Out

- Branching allows you to make experimental changes or to divide up changes that need to be made to a project.
- The default branch for a new project is called "master".
- To create, delete, and list branches
 - `git branch <branchname>`
 - `git branch -d <branchname>`
 - `git branch`

Branching Out

- Branches are completely independent of each other, but they all contain the whole project. (The project hasn't been copied. Your differences have been logged.)
- To switch between branches:
 - `Git checkout <branch>`
- To switch to a previous version of the project
 - `Git checkout HEAD^(version #) -b <branchname>`

Merging Branches

- When you make enough changes on a branch that you think should be included in your overall project, you can merge your changes into the project.
- Merge the contents of branch A into branch B
 - `git checkout A`
 - `git merge B`
- This can also serve to update branches to the latest changes in the main project.

Merging Branches

- Occasionally you will encounter conflicts when you merge from one branch to another.
- Git informs you of conflicts and puts both versions in the file that has the conflict.
- Conflicts may be resolved by:
 - Picking your favorite editor and opening the files
 - Using "git mergetool" to see and edit all files involved.
- After it has been resolved type:
 - `git add <stuff>`
 - `git commit`

Questions???

Announcements

- Linux 201 session 2 is planned for two weeks from today!! (April 11th)
- Open Source Gaming LAN will be hosted on April 2nd in STEW 312 from 11:00am – 8:00pm.
- "CS Events" on Facebook.
 - <https://www.facebook.com/group.php?gid=2229720439>
- Resume Clinic on Thursday at 7:30 in B151 hosted by CSWN.